

Goals of a Yearbook Photographer

- Capture high quality images
- Be inclusive feature as may cadets as possible (not just your friends)
- Highlight key events that the squadron is taking part in
- Work as a member of a team
- Learn new skills



- What or who are you trying to take a picture of?
 - Emphasize your subject
 - Is the story of message clear?
 - Is the background interesting or distracting?



 What or who are you trying to take a picture of?

- Emphasize your subject
- Is the story of message clear?
- Is the background interesting or distracting?



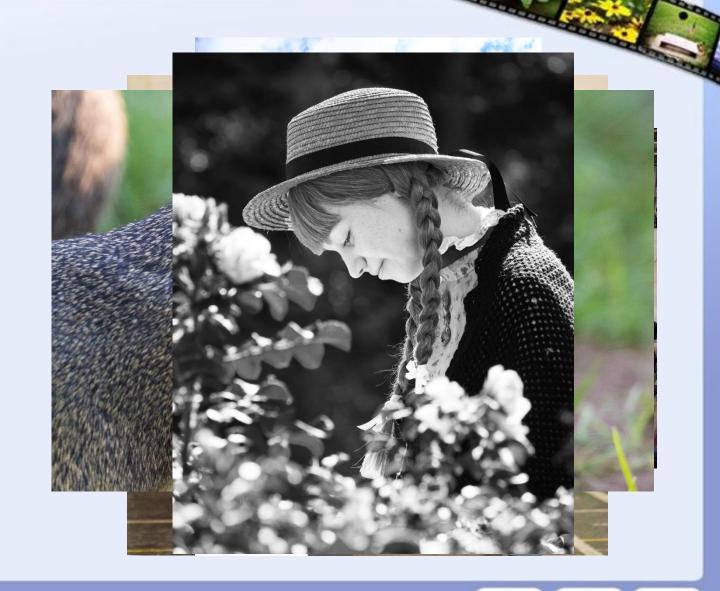
- What or who are you trying to take a picture of?
 - Emphasize your subject
 - Is the story of message clear?
 - Is the background interesting or distracting?



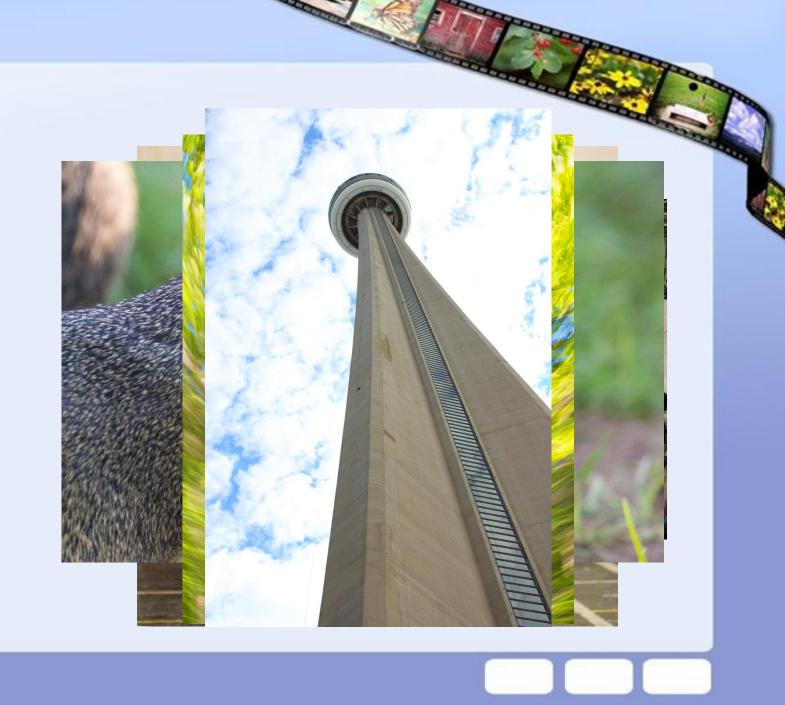
- What or who are you trying to take a picture of?
 - Emphasize your subject
 - Is the story of message clear?
 - Is the background interesting or distracting?



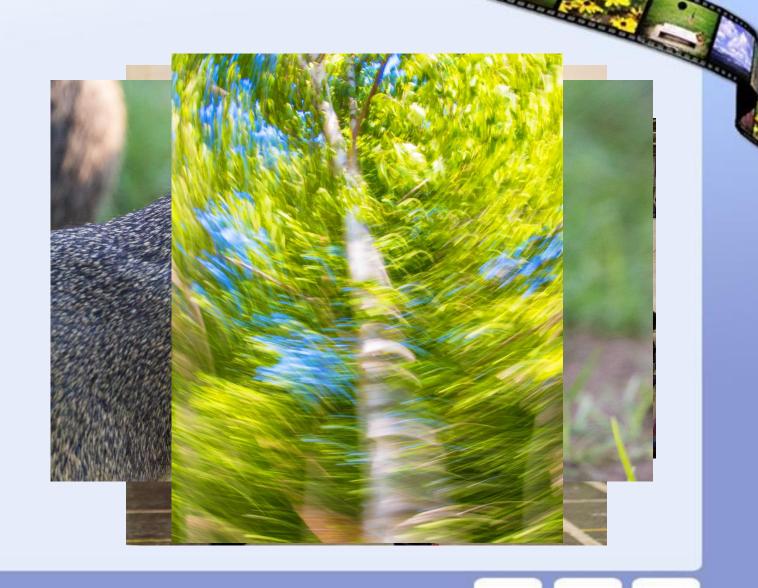
- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



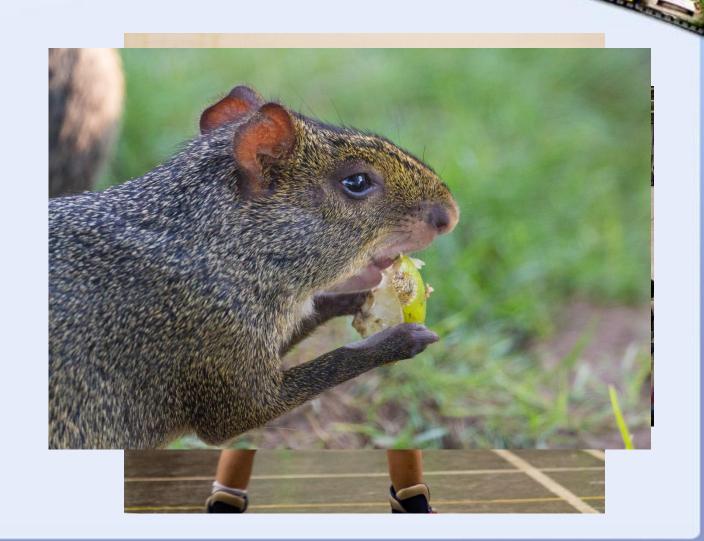
- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



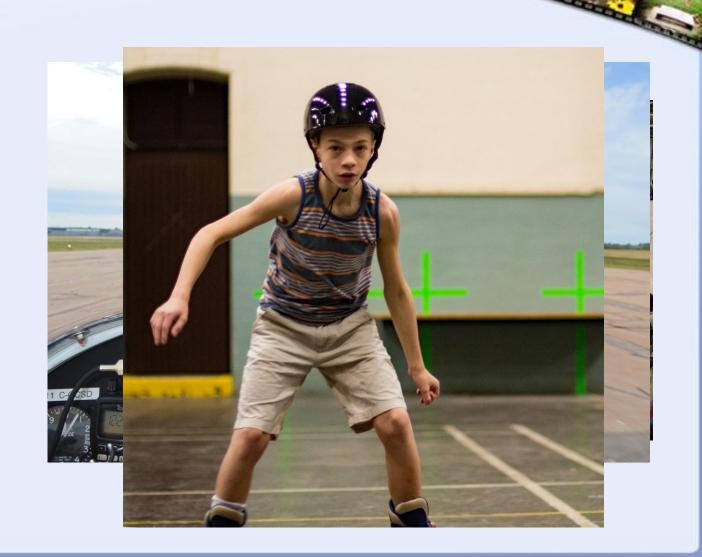
- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



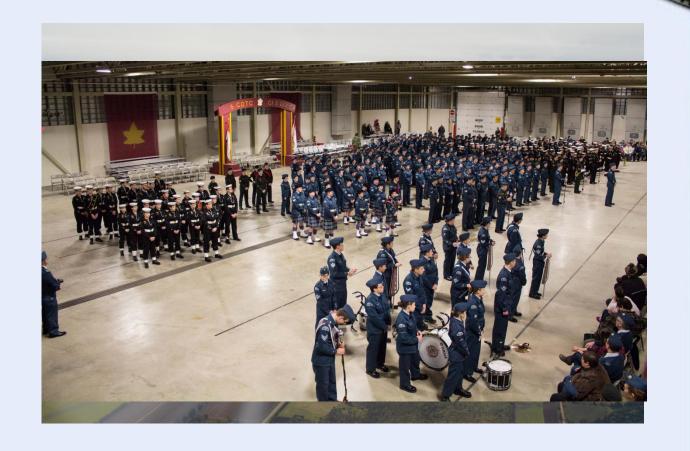
- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)

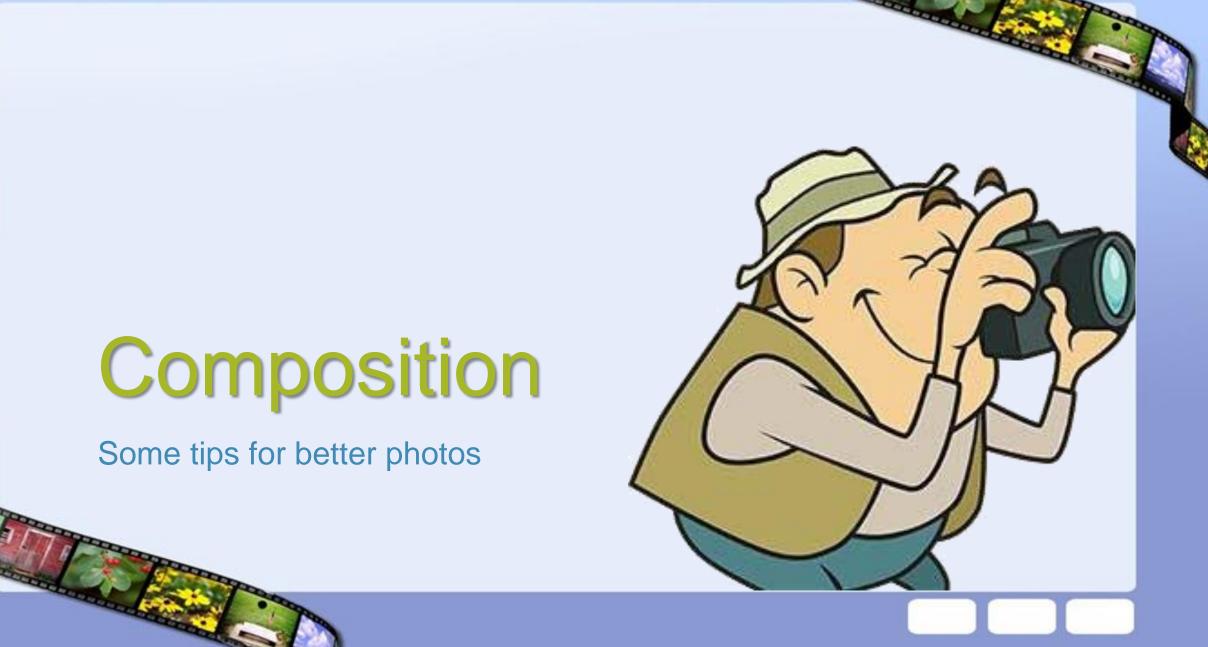


- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)



- Where is the photographer standing?
 - Bird's Eye View from high above
 - Becoming the Subject from the point of view of the person interacting with the subject
 - Eye Level Common perspective
 - Worm's Eye View from ground level
- Consider different angles (move left or right to get a better shot)







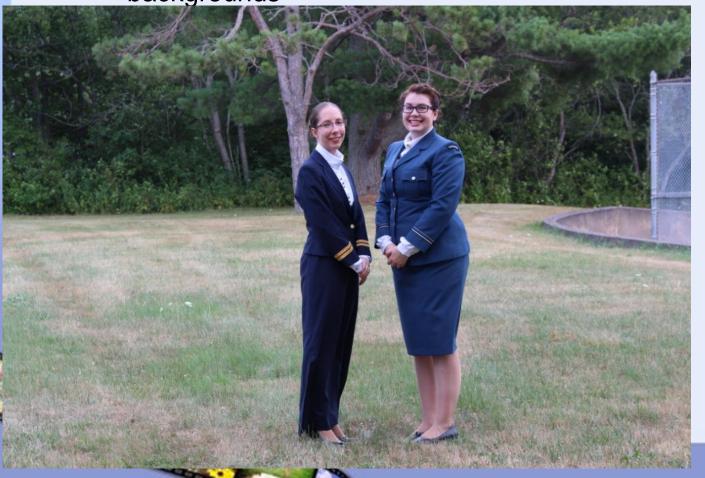
Cropping in tight around your main subject can eliminate busy or distracting backgrounds



Fill the Frame

Cropping in tight around your main subject can eliminate busy or distracting

backgrounds



Vs



Don't Cut Off Limbs

Chopping off body parts distracts the viewer from the real subject





Rule of Thirds

- The human eye tends to be more interested in images that are divided into thirds, with the subject falling at or along one of those divisions
- Don't put your subject directly in the middle
- Use the gridlines on your camera as a guide



Rule of Thirds

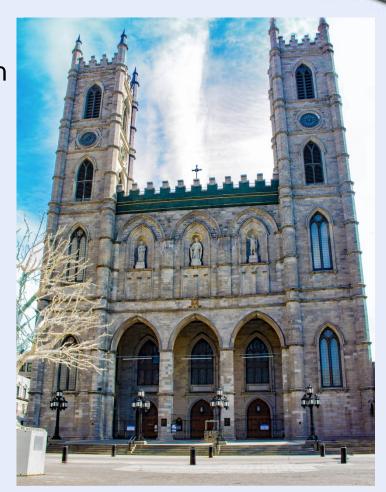
- The human eye tends to be more interested in images that are divided into thirds, with the subject falling at or along one of those divisions
- Don't put your subject directly in the middle
- Use the gridlines on your camera as a guide



Symmetry

- The image looks the same on one side as it does on the other
- Breaks the rule of thirds

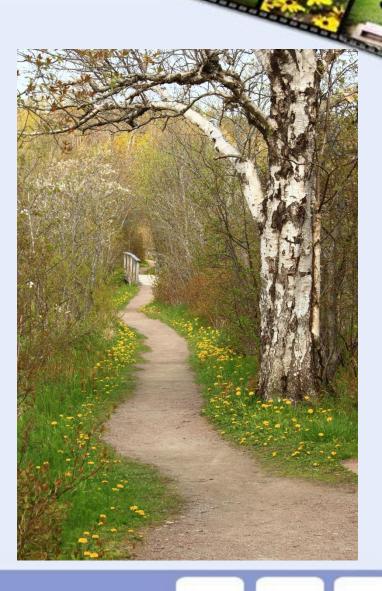






- Attention is drawn to lines that lead to the main subject of the image
- Things that often create leading lines would be roads, paths, rivers, fences, anything in rows, sunbeams, etc







- Drawing attention to the subject of your image by blocking other parts of the image with something in the scene
- Examples: shooting through the trees, between heads, through a doorway





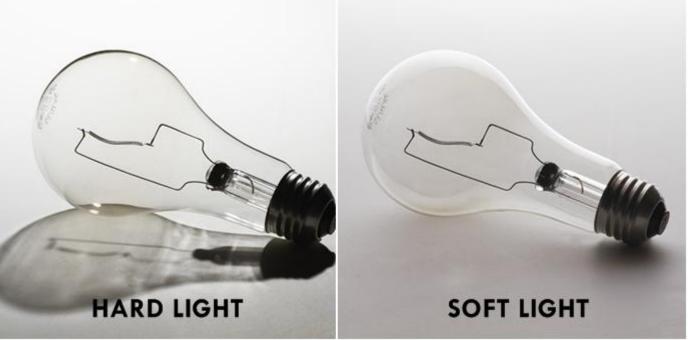
- Consider what is providing light for your photo: sunlight, artificial light, flash, etc
- Note that the bigger the light source the softer the light and the smaller the light source the harsher the light
- Front lighting de-emphasizes texture; lighting from the side, above, or below emphasizes it.
- Be careful with flash as it often creates unwanted shadows



- Consider what is providing light for your photo: sunlight, artificial light, flash, etc
- Note that the bigger the light source the softer the light and the smaller the light source the harsher the light

Fron emp

Be c



ve, or below

Light Source

























Light Source - Examples



Hard Light

Soft Light



Knowing Your Camera

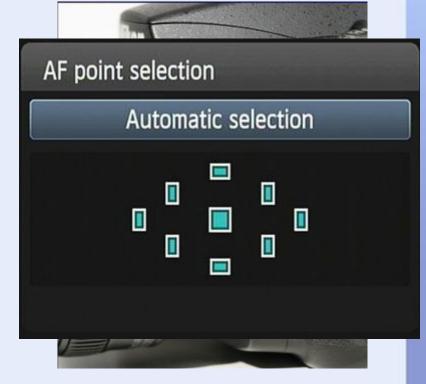
- Focusing
- Aperture
- Shutter speed
- ISO
- White balance
- Camera modes

Exposure triangle



Focusing

- Auto focus vs manual focus
- Autofocus points are what the camera uses to focus on a subject. You'll probably first notice them when you press the shutter halfway. Many cameras will emit a "beep," and some of the AF points will light up (often in a red or green color) in the viewfinder or on the display
- Make sure you know which AF point is selected
- Manual focus turn the focusing ring on the front of the camera to focus (not recommended for handheld shooting). Use back button focus and zoom in to get sharp focus.

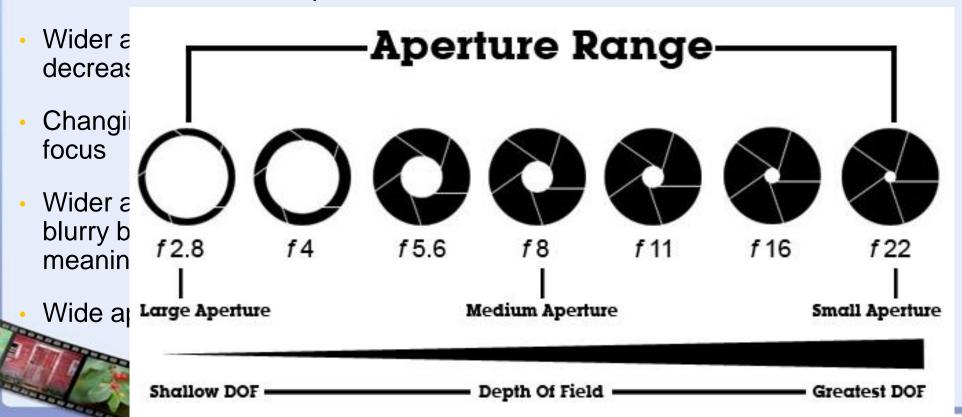


Aperture

- The opening of the lens
- Measured in 'f-stops' where low numbers mean large aperture and high numbers mean small aperture
- Wider aperture (small numbers) means more light gets in. With each decrease in aperture, the amount of light is cut in half
- Changing aperture changes the depth of field how much of your image is in focus
- Wider aperture (small numbers) means a shallow depth of field (meaning blurry background) while a narrow aperture means a large depth of field meaning everything should be in focus
- Wide apertures are often used for portraits while narrow
 - apertures are used for landscapes

Aperture

- The opening of the lens
- Measured in 'f-stops' where low numbers mean large aperture and high numbers mean small aperture



Aperture

The opening of the lens

Wider a

Measured in 'f-stops' where low numbers mean large aperture and high numbers mean small aperture





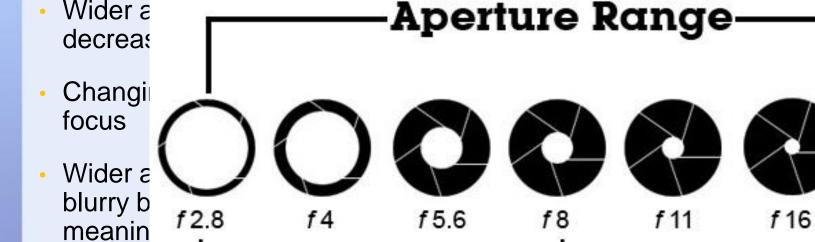








F1.4



Wide a Large Aperture

Medium Aperture

Small Aperture

f 22

Shallow DOF Depth Of Field Greatest DOF

Aperture Example

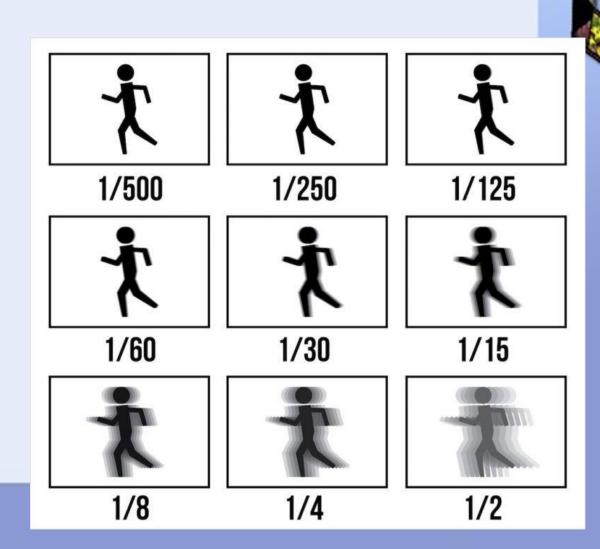


f/11 f/2.8



Shutter Speed

- The amount of time the shutter is opened
- Measured in seconds (or fractions of a second)
- Lower shutter speeds will result in camera shake (without a tripod) and motion blur (below 1/60 s)
- Lower shutter speeds let in more light while higher shutter speeds let in less light
- If you don't want motion blur when taking action shots you will have to use high shutter speeds (at least 1/500 s)



Shutter Speed Example



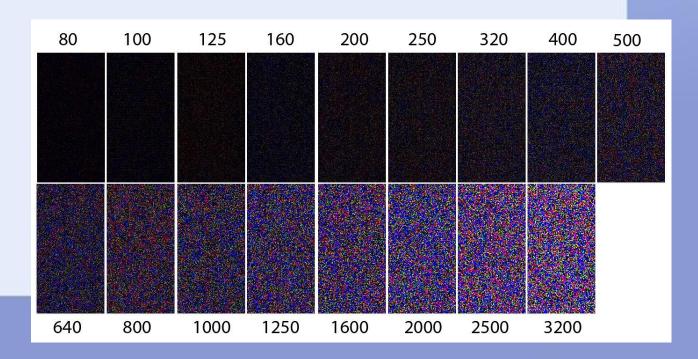
1/15 s



1/200 s



- The sensitivity of the image sensor to light
- Use higher ISO in darker situations
- Higher ISO results in more noise so try to keep as low as possible
- You may need to increase ISO if
 - It's dark
 - You want grain
 - You don't have a tripod
 - The subject is moving



ISO Examples



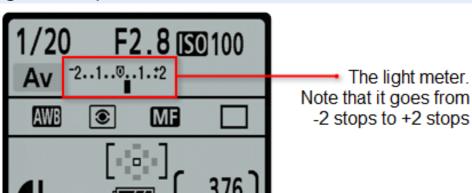


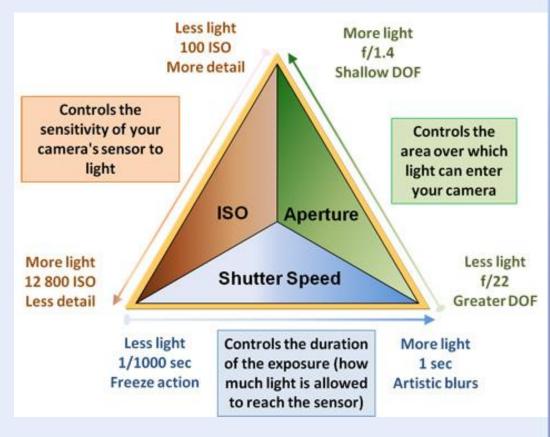


ISO 100

Exposure Triangle

- Aperture, shutter speed, and ISO all control the exposure of your image
- If you change one, you must change another to keep the image properly exposed
- Use the light meter on your camera to check if the image is properly exposed
- Check the resulting photo to make sure the image is exposed

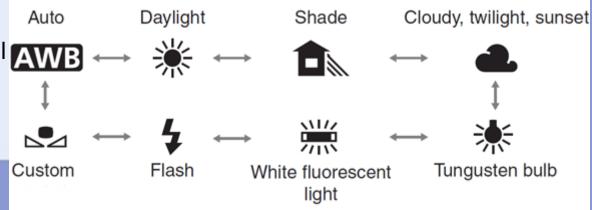


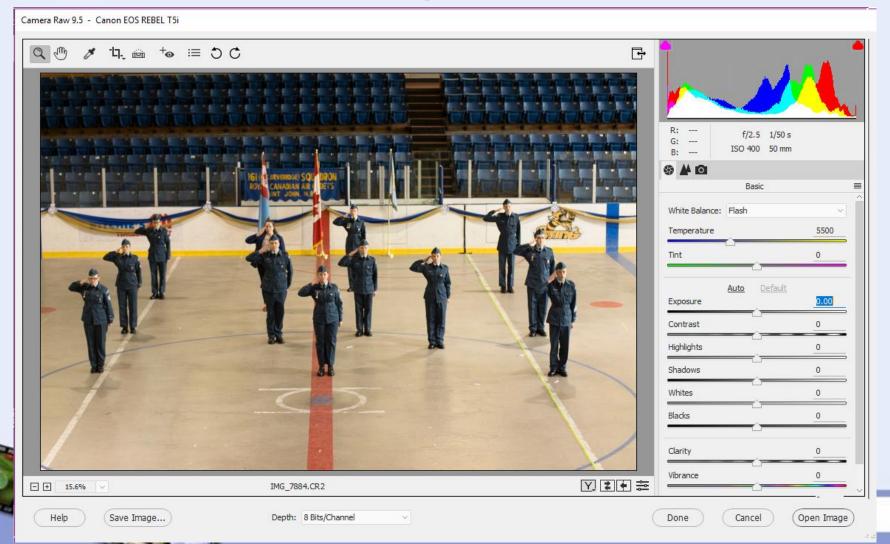


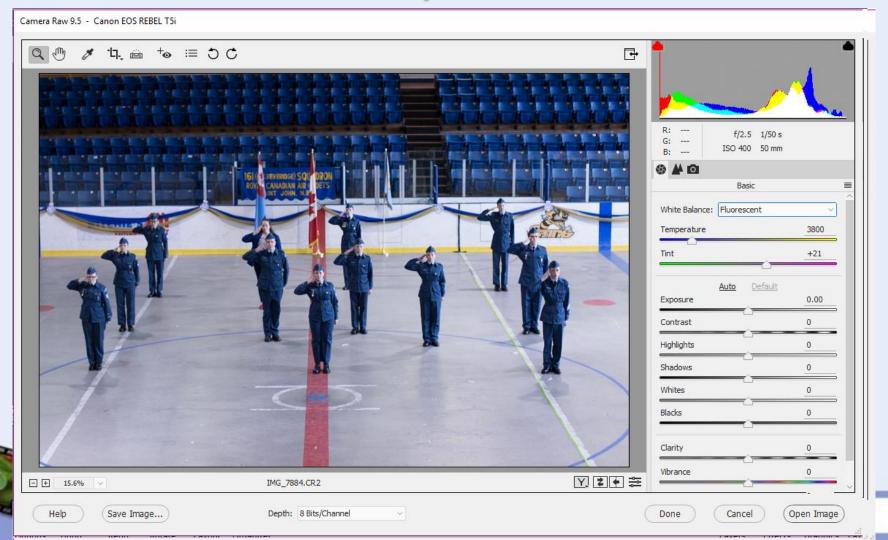
White Balance

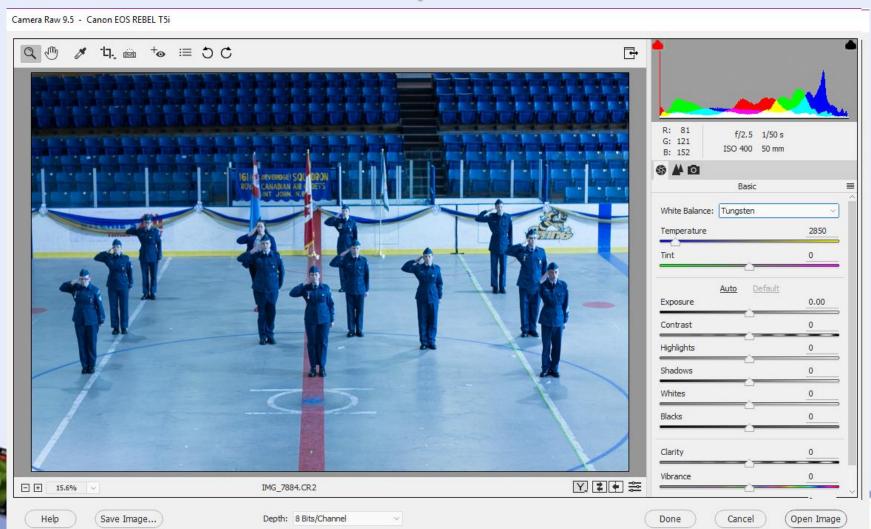
- Adjust white balance to get the colors in your images as accurate as possible
- Different light sources provide different coloured light (blue to orange)
 - Auto this is where the camera makes a best guess on a shot by shot basis
 - Tungsten for shooting indoors, especially under tungsten (incandescent) lighting (such as bulb lighting). It generally cools down the colors in photos.
 - Fluorescent this compensates for the 'cool' light of fluorescent light and will warm up your shots.
 - Daylight/Sunny Use outside on a sunny day
 - Cloudy this setting generally warms things up a touch more than 'daylight' mode
 - Flash the flash of a camera can be quite a cool light so this mode warms up your shots a touch

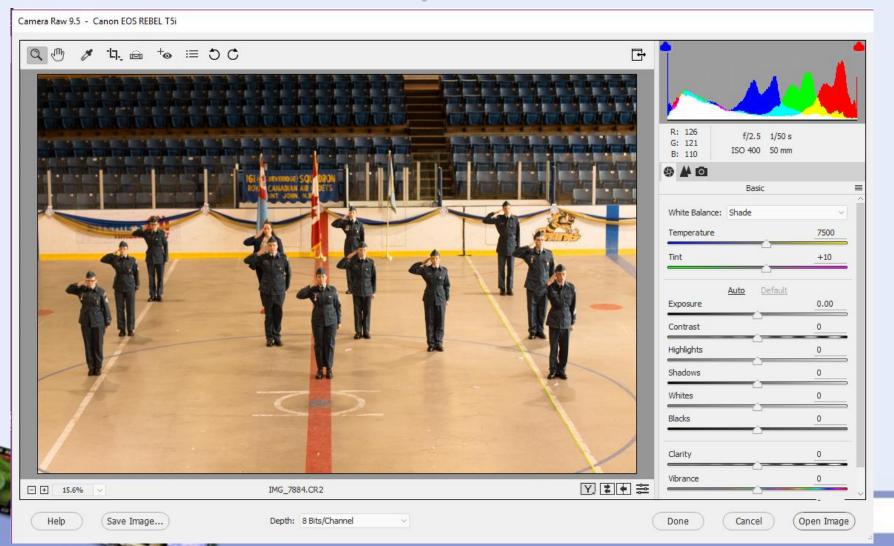
Shade – the light in shade is generally cooler (bluer)
than shooting in direct sunlight so this mode will
warm things up a little.

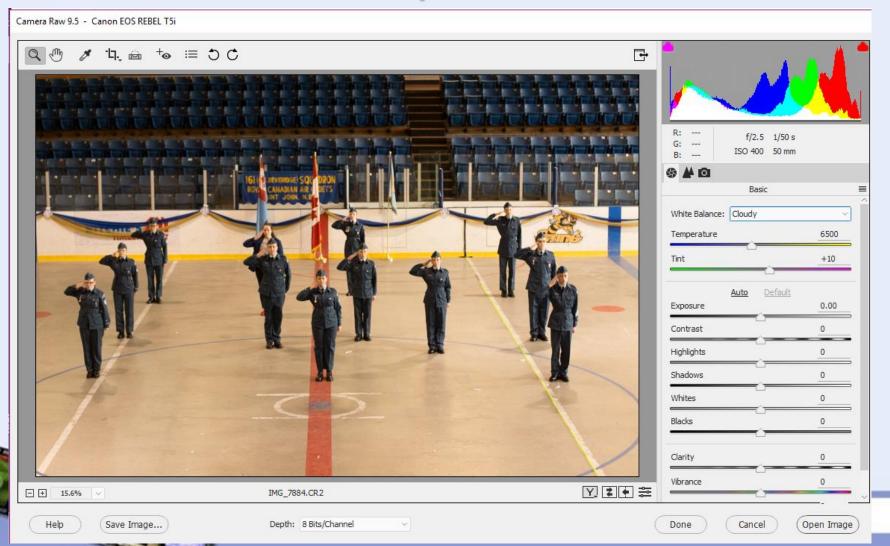


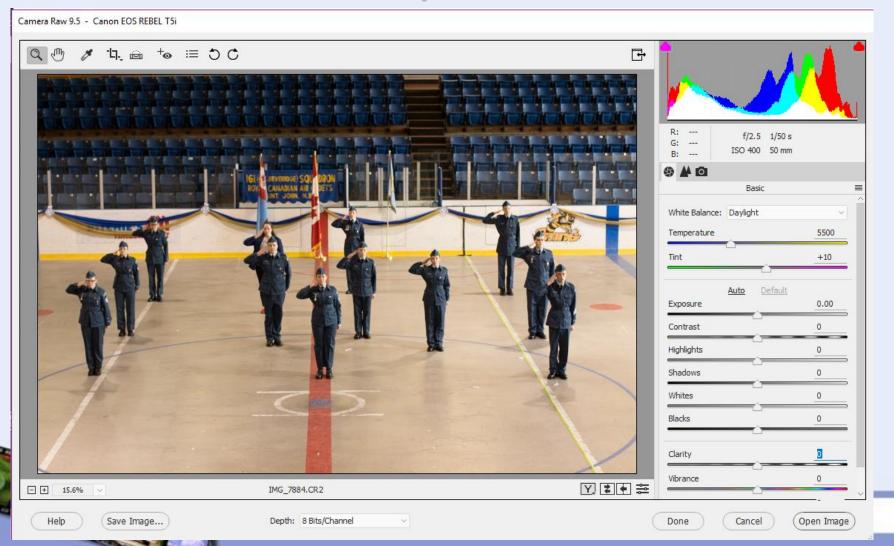


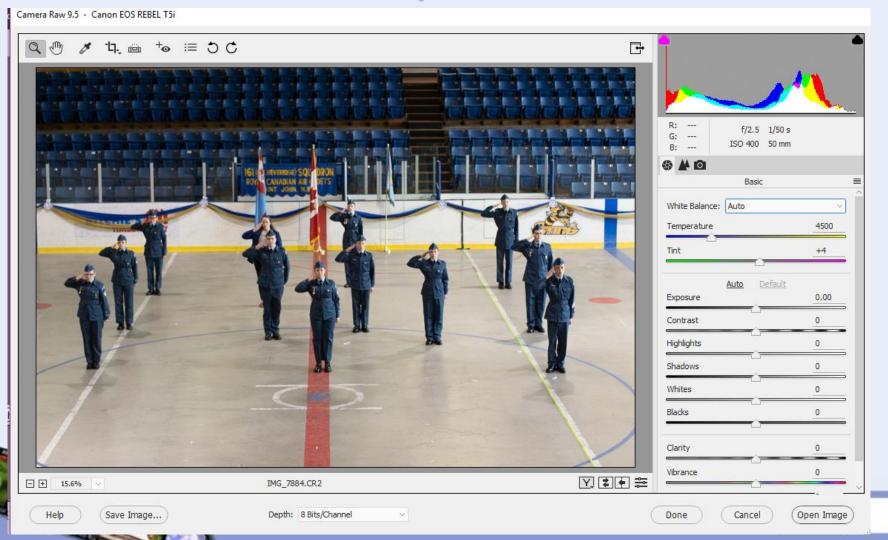












Camera Modes

- Auto camera chooses everything for you
- Portrait camera choose wide aperture
- Macro Used for taking photos up close chooses shallow depth of field
- Landscape mode camera chooses small aperture
- Sports mode camera chooses higher shutter speed
- Night mode uses long shutter speeds (use tripod)
- Aperture Priority (A or Av) You choose the aperture, the camera does the rest
- Shutter Priority (S or Tv) You choose the shutter speed, the camera does the rest
- Program Mode (P) Similar to Auto but gives you a few control options
- Manual Mode Gives you full control to set aperture, shutter speed, ISO, WB, etc

Camera Modes



of field



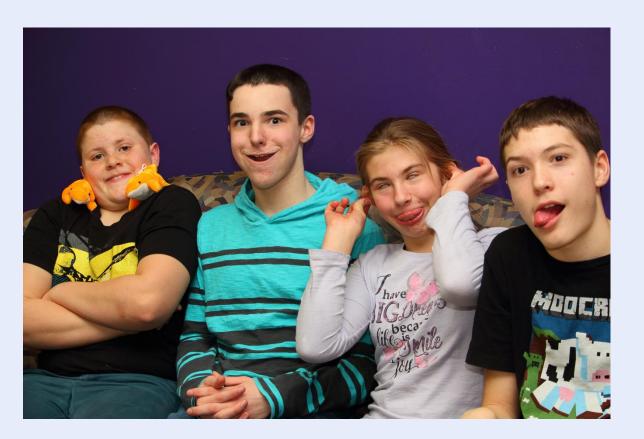
does the

hera does

ptions ed, ISO,

Types of Photos

- Portraits
- Group photos
- Candid photos
- Landscapes



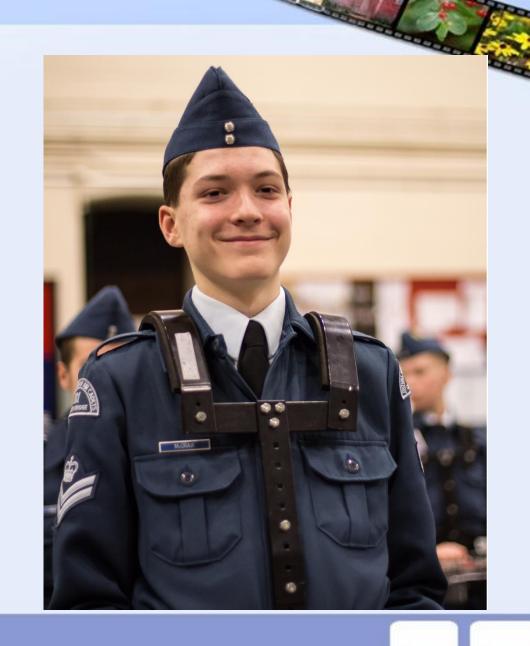
Portraits

- Avoid distracting backgrounds
- Get in close to the subject
- Get the subject on an angle
- Often works better with camera turned lengthways (portrait)



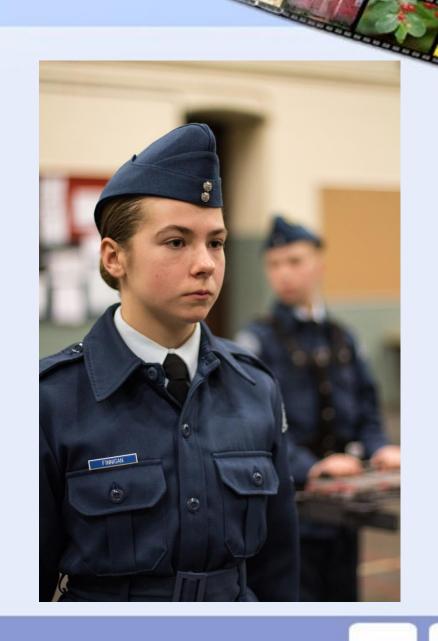
Portraits

- Avoid distracting backgrounds
- Get in close to the subject
- Get the subject on an angle
- Often works better with camera turned lengthways (portrait)



Portraits

- Avoid distracting backgrounds
- Get in close to the subject
- Get the subject on an angle
- Often works better with camera turned lengthways (portrait)



Group Photos

- Choose a suitable location enough space, enough light, no distracting backgrounds
- Take multiple shots
- Pose the group (tall people in back, shorter people on the edges)
- Make sure everyone can be seen: If you can see the camera it can see you
- Take photo from slightly above if possible
- Give the group a purpose for the photo



Group Photos

- Choose a suitable location enough space, enough light, no distracting backgrounds
- Take multiple shots
- Pose the group (tall people in back, shorter people on the edges)
- Make sure everyone can be seen: If you can see the camera it can see you
- Take photo from slightly above if possible
- Give the group a purpose for the photo



Candid Photos/Action Shots

- Use a long zoom so people don't notice you
- Avoid flash (distracting)
- Photograph people doing things and interacting with other people
- Position yourself strategically – what you do think they will do next?
- Increase shutter speed when necessary to avoid blur



Candid Photos/Action Shots

- Use a long zoom so people don't notice you
- Avoid flash (distracting)
- Photograph people doing things and interacting with other people
- Position yourself strategically – what you do think they will do next?
- Increase shutter speed when necessary to avoid blur



Landscapes

- Use a narrow aperture so both the foreground and background are in focus
- Use a wide angle (18 mm) to capture the entire scene
- Avoid distractions people etc
- Make sure horizon lines are straight



Landscapes

- Use a narrow aperture so both the foreground and background are in focus
- Use a wide angle (18 mm) to capture the entire scene
- Avoid distractions people etc
- Make sure horizon lines are straight



Tips for avoiding bad photos

- Always check your focal point before taking a picture
- Hold the camera as steady as possible (use same principles as marksmanship – tuck your arms in close to your body, look through the viewfinder, partially depress shutter to focus then breath partially out then fully depress shutter)
- Make sure you frame your subject well don't cut off body parts
- Make sure your shutter speed is fast enough to capture what is happening



Tips for avoiding bad photos

- Always check your focal point before taking a picture
- Hold the camera as steady as possible (use same principles as marksmanship – tuck your arms in close to your body, look through the viewfinder, partially depress shutter to focus then breath partially out then fully depress shutter)
- Make sure you frame your subject well don't cut off body parts
- Make sure your shutter speed is fast enough to capture what is happening



Editing Your Photos

Shoot using RAW format for ability to do more advanced editing

Require photo editing software such as Photoshop (but there are free

programs you can download online)

- Basic things to edit:
 - Crop
 - Brightness
 - White balance
 - Colour vibrancy and saturation



Selecting Photos

- Only select your best photos
 - Photo must be sharp (not blurry)
 - Photo should be well exposed (not too dark or light)
 - Subject must be obvious
- Select the best photo of a particular scene if you took multiple shots
- Ensure a variety of cadets are featured
- Ensure a variety of activities are featured



